

# curriculum vitae

Name: Fabian Vincent van Dommelen  
Address: Olympiadelaan 31, 1183 WP Amstelveen  
Mobile: +31 6 23888107  
E-mail: fabianvvdommelen@gmail.com

1989 Born in Zoetermeer 28th of March (Zuid-Holland, Netherlands)  
1993-2001 OBS de Baanbreker in Zoetermeer (*diploma*)  
2001-2007 VWO, Amstelveen College in Amstelveen, E&M, extra course in CKV 2,3 (*diploma*)  
2002 Typing Course (*diploma*)  
2005-2006 Aikido training (*6th kyu*)  
2007-2008 Utrecht School of Arts in Hilversum, Animation  
2009-2013 Utrecht School of Arts in Hilversum, Game Design & Development,  
MA Art & Technology (*diploma*)  
  
2006-2008 Supermarket assistant, Dirk van de Broek in Amstelveen  
2011-2013 Background artist on Gunpoint  
2012 Internship at Paladin Studios in The Hague  
2013-2014 Game designer and artist on flashgame Fishy Waters  
2015- Graphic designer at Witvorm graphic design in Amstelveen  
  
2010 Participant in G-Ameland game jam 2010 (*Best Paper Prototype*)  
2011-2015 Participant in Global Game Jams 2011, 2012 (*Second Place, Hilversum*), 2013, 2015

## Languages

Dutch (*natively*)  
English (*fluent*)

## Software

Adobe Photoshop, inDesign, Illustrator, Flash (*expert*)  
Autodesk Maya modeling / texturing / unwrapping / rigging / animation (*advanced*)  
Autodesk 3DS Max (*intermediate*)  
TV Paint Pro (*advanced*)  
Unity3D (*intermediate*)

## Code

HTML, CSS (*advanced*)  
PHP, mySQL (*intermediate*)  
Actionscript 3 (*beginner*)  
C# (*beginner*)